

Hybrid Approaches for User Navigation in Web Usage Mining

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Abstract: With the growth of World Wide Web and large number Hosts are join continuously to the internet, huge number of access events to Web sites pages were recorded by Servers in log files, many users share, send, post and download lot of things from Web Sites, this manner can be difficult to many organization and Agents in order to monitor and control that, the recorded information and type of analysis used to extract useful knowledge and understanding it become a practical challenges to many researchers. Log files can provide many events information regard to Clients activities, server activities and so on. Many organization employee many log files analysis tools to predict, analysis and monitor users behavior towards site contents. In this paper we proposed algorithms to analysis hidden information contents in Log files and discovering patterns by identified users along with them navigation behaviors then clustering similar users based on different interesting log file content for many Web sites that hosted in Web server. Find statistics for every part in log file command lines which are not present in many log files analysis tools are supported here and finally discovering frequent Web sites-Users and user's activities towards those Web sites.

Forming a fine ordered web site to assist users to access the website effectively are the crisis in the modern information age. Web developer must recognize the structure of in viewer's perception. Developer centered website is out of scope now a days. User centered websites have higher rating in the WWW. Navigation is important for novice users because most of the websites are dynamic in nature. Identifying accurate direction for target webpage is the essential commitment of each and every networked user. In this paper, we suggest a most favorable clarification for improved navigation for the users who accessing the dynamic website and using this they can find destination meticulously. Web Usage Mining (WUM) is applied to obtain information that may assist web site reorganization and adaptation. The classification algorithm, Longest Common Subsequence classifies user navigation.

Keywords: Web Usage Mining, User Navigation, Adaptive Web site.

I. INTRODUCTION

Internet is a collection of two or more computers networks connected together to share the computer related resources over the web by using standard internet protocols to assist billions of user around the world. It is a *grid of networks* that consists of number of networks of various fields or function that are linked by expansive array of electronic, wireless and optical networking technologies. The Internet carries the wide range of information resources such as hypertext documents and services such as email, transaction services etc.

The arrival of the internet provides a platform for people to acquire knowledge and explore information. Today internet is widely used by 2.27 billion people around the world.

In order to satisfy the increasing demands from online customers, firms are heavily investing in the development and maintenance of their websites. The Internet has no centralized dominance in either technological implementation or policies for access and usage; each integral network sets and follows its own policies. The Internet Protocol address space and the Domain Name System are the two fundamental namespaces maintained by the Internet Corporation for Assigned Names and Numbers (ICANN). The Internet Engineering Task Force (IETF) perform the task of standardization of the core protocols.

Regardless of focusing investments in websites, discovery of required information in a website is a difficult task. According to Palmer [1], imperfect website design will lead to website failure. If the user is not able to reach their intended information, then the user can exit the website even containing more quality information find by McKinney et al. [2].

The process of obtaining unknown and useful information from the World Wide Web by using data mining techniques in order to improve the effectiveness of a website is known as web mining. Web mining is used to understand and evaluate user behavior and to evaluate the efficiency of a website. There are three types of web mining.

1. Web content mining:

It is the process of extracting and analyzing the information from the webpage content.

2. Web structure mining:

It is the process of extracting and analyzing the information from the web structure.

3. Web usage mining:

It is the process of extracting and analyzing the information from the web server logs. The information collected by the web mining process can be evaluated by using the data mining parameters such as association, classification, clustering, prediction, analysis of sequential patterns.

A primary cause is that web builders may identify of how a web site should be designed can be different from that of users [3], [4]. this cause will lead to the problem for user to locate their intended information. This is difficult to prevent because web developers can develop the webpages and organize it based on their own ideas and prediction. The effectiveness of a website is highly based on the user satisfaction. Hence it is necessary to systematize the website based on the user preferences [5].

II. RELATED WORK

M. Jalali, N. Mustapha *et al.* developed a Web-based recommendation system known as Web-ORS for online

End IF.
Step 3: Repeat Step 1 and Step 2 until EOF (Web Server Log file).
Step 4: Stop and Save file in Data base.
END

Figure 3.1: Data Cleaning Algorithm Steps

User Identification

Web Usage Mining does not required knowledge for user's identifying; there is a need to distinguish among different user's behavior. Server logs record of multiple sessions for user may visit Web site frequently. By absent authentication mechanisms in many Web Server some Web site used Cookies in Client-side, Due to privacy content this feature may disable by users, therefore IP address alone not sufficient to identify unique users in general by assigning many sessions to map IP address [15]. In case of absent user authentication and client-side cookies the possible accurate user identifying method by combination IP addresses with User agent and referrer [13].

User Identification Algorithm

Input: log file data
Output: Unique Users Table.
Step1: Initialization
Create Table include the following field:
([User ID, IP's address, Date, Time, Request, Site name, User Agent, Size]).
Step2: Read record from Log file data
Step3: User's IP addresses of tow sequential records are compared.
Step4: IF ((IP address) is not in Users Table) THEN
Assign User ID to IP address
Add both to Users Table
ELSE
IF ((IP address) is in User's Table) THEN
Check (User Agent if same) then Add it with Same User ID
ELSE Assign (next User ID) to IP address
Add both to Users Table
Step5: Repeat Step2-5 until EOF (log file data)
Step6: STOP, Store Result.
End.

Figure.3.3: User-Identification Algorithm Steps

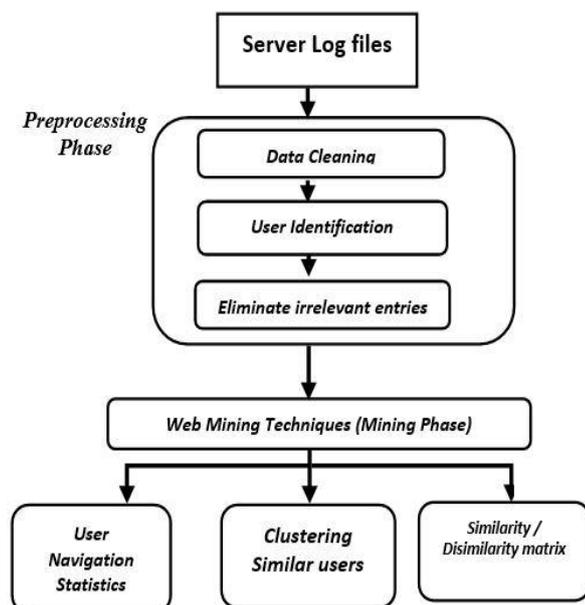


Figure 3.4. Architecture of Proposed Methods

B. User Navigation Through The Lcs Patterns.

After partitioning the graph in to clusters using the partitioning algorithm for clustering the graph formed by web pages as a node of graph and link between them taken as edges of the graph detailed in Section 3.1.3 of Back End Phase .Now we have a set of cluster $np = \langle w1, w2, w3, w4, \dots, wk \rangle$ is a set of k web pages as a user navigational patterns for each $1 \leq i \leq n$. The sequence $\omega = \langle w1, w2, w3, w4, \dots, wm \rangle$ is a live session window (LSW) where m is the size of live session window.

Step 1: Sorting LSW and Rank the cluster

Before applying the classification we need to order the LSW sequence based on their adjacency weight matrix (WM) constructed in the navigation pattern modeling. Also, we rank all the clusters based on their weight values. Each cluster weight is computed as sum of weight of all its edges.

Step 2: Building the Recommendation List

Now LCS Algorithm is applied on ranked clusters and the web pages in Live Session Window. On applying LCS algorithm, the system finds a cluster with highest degree of LCS in respect to sequence in LSW.

If we get more than one cluster based on LCS Algorithm then that is the job of recommendation engine to select the right cluster among various options. In general recommendation engine chooses that cluster, if the difference between positions of last elements of longest common subsequence founded in the cluster and the position of first element of this sequence is minimized.

Step 3: Recommendation for User

Finally, Recommendation Engine provides a best cluster of maximum valid matches. Suppose, if the next user activity in live session window is different from the suggested captured list then system has to restart once again.

We utilized the LCS algorithm for website improvement. We have user navigational patterns (U). Let it is $\langle U1, U2, U3, U4, \dots, Un \rangle$ The following algorithm finds the LCS between (U1, U2), (U1, U2, U3), (U1, U2, U3, U4) and on up to n. It will generate the longest common subsequence among all the navigations U. The obtained sequence may be utilized for arranging the web pages of existing website (site improvement) according to the ob-tained sequence. This can make a website more useful as well as user friendly to the clients. The Pseudo code for the algorithm is given as follows:

Algorithm 1, Website Improvement

```

Begin
    i = 1
    B = Ui
    for (i = 1; i ≤ n; i++)
    {
        Ai =LCS (Ui+1, B);
        B = Ai
    }
End
    
```

IV. IMPLEMENTATION

The navigational patterns four deferent users are given in **Table 2** as follows: Here W0, W1, W2, ..., W10 are the web pages corresponding to web pages like W0 is corresponding the home page, W1 for next page and so on.

In the above table if we analyze the navigation patterns U1 and U2. The LCS of U1 and U2 that is $L1 = W0, W4, W7, W3,$

W9, W10. Now LCS L1 and U3 is $L2 = W0, W4, W3, W9, W10$. Then LCS of L2 and U4 is $L3 = W0, W4, W3, W9, W10$.

Now we found the LCS L3 that common subsequence of all above given patterns. Now we can reshuffle our website according to this common sub sequence. The pages on the website should be arranged in the following order that is W0, W4, W3, W9, W10. Home page W0 second page should be fourth page W4 then third place is at right position fourth and fifth page should be ninth and tenth pages. Since Most of the users are accessing these pages at least once in their session.

Table 1. Navigational patterns generated by graph partitioning algorithm.

NP S. No.	Navigational Patterns
1	W0
2	W1, W2, W3, and W4
3	W5 and W6

Table 2. Example navigational patterns.

$U1 = W0, W4, W5, W7, W3, W9, W6, W10$
$U2 = W0, W4, W7, W2, W3, W9, W10, W6$
$U3 = W0, W4, W5, W1, W3, W9, W5, W10$
$U4 = W0, W4, W7, W2, W3, W9, W10, W6$

CONCLUSION

The first research work focuses on discovering the hidden information from main server general log file, main server contain combination for all Web sites access information that hosted on it in text format, this file include navigation activities for many Web sites in order to understand the behaviors of users towards those sites not for single Web site, the contribution of the paper is to extract information from huge log file and consider novel approaches to deal and analysis users patterns, then extracted useful information for valid sessions after that clustering approach has been applied to grouping similar users navigations behaviors, this can give as indicators frequent users interest towards different Web sites content, monitor users activities for particular Web site, consume bandwidth for each user during selected period, monitor Web sites visits and browsed content and many others activities for future works.

The second work describes longest common subsequence algorithm used to classify the user navigation pattern for predicting the recommendation set for the online users and the proposed algorithm provides an efficient way for website improvement to the organizations according the sequence found by the proposed algorithm. That can make the website of any organization more efficient (for site improvement) and user friendly. The quality of the recommendations is measured by the two parameters that are accuracy, coverage and length of subsequence increases, the requirement of re-arrangement of pages (site improvement) also increases.

In future it is possible to improve our system by taking the semantic knowledge, time spent by user on particular page, back link, etc. for quality prediction as well as improvement for the structure of website.

Integrating semantic knowledge and web usage mining can achieve best recommendations in the dynamic large web sites and considering the time spent by user on particular page, back link can improve the design of website to a greater extent.

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